

You Are A:

Neutral Good Human Ranger (5th Level)

Ability Scores:

Strength- 15

Dexterity- 17

Constitution- 16

Intelligence- 17

Wisdom- 15

Charisma- 15

Alignment:

Neutral Good- A neutral good character does the best that a good person can do. He is devoted to helping others. He works with kings and magistrates but does not feel beholden to them. Neutral good is the best alignment you can be because it means doing what is good without bias for or against order. However, neutral good can be a dangerous alignment when it advances mediocrity by limiting the actions of the truly capable.

Race:

Humans are the most adaptable of the common races. Short generations and a penchant for migration and conquest have made them physically diverse as well. Humans are often unorthodox in their dress, sporting unusual hairstyles, fanciful clothes, tattoos, and the like.

Class:

Rangers- Rangers are skilled stalkers and hunters who make their home in the woods. Their martial skill is nearly the equal of the fighter, but they lack the latter's dedication to the craft of fighting. Instead, the ranger focuses his skills and training on a specific enemy a type of creature he bears a vengeful grudge against and hunts above all others. Rangers often accept the role of protector, aiding those who live in or travel through the woods. His skills allow him to move quietly and stick to the shadows, especially in natural settings, and he also has special knowledge of certain types of creatures. Finally, an experienced ranger has such a tie to nature that he can actually draw on natural power to cast divine spells, much as a druid does, and like a druid he is often accompanied by animal companions. A ranger's Wisdom score should be high, as this determines the maximum spell level that he can cast.

Web page and journal code: Copy and paste the following:

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<br><br>Find out <a href='http://www.easydamus.com/character.html' target='mt'>What Kind
of Dungeons and Dragons Character Would You Be?</a>, courtesy of Easydamus <a
href='mailto:zybstrski@excite.com'>(e-mail)</a><br><br>

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Detailed Results:

Alignment:

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Lawful Good ----- XXXXXXXXXXXXXXXXXXXXXXXXXXXX (22)
Neutral Good ---- XXXXXXXXXXXXXXXXXXXXXXXXXXXX (25)
Chaotic Good ---- XXXXXXXXXXXXXXXXXXXXXXXXXXXX (18)
Lawful Neutral -- XXXXXXXXXXXXXXXXXXXXXXXXXXXX (20)
True Neutral ---- XXXXXXXXXXXXXXXXXXXXXXXXXXXX (23)
Chaotic Neutral - XXXXXXXXXXXXXXXXXXXXXXXXXXXX (16)
Lawful Evil ----- XXXXXXXXXX (9)
Neutral Evil ---- XXXXXXXXXXXXXXX (12)
Chaotic Evil ---- XXXXXX (5)

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Law & Chaos:

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Law ----- XXXXXXXXXX (8)
Neutral - XXXXXXXXXXXXXXX (11)
Chaos --- XXXX (4)

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Good & Evil:

Good ---- XXXXXXXXXXXXXXXX (14)
Neutral - XXXXXXXXXXXXXXXX (12)
Evil ---- X (1)

Race:

Human ---- XXXXXXXXXXXXXXXX (13)
Dwarf ---- XXXXXXXXXXXX (10)
Elf ----- XXXXXXXXXXXX (10)
Gnome ---- XXXXXXX (6)
Halfling - XXXXXXXX (8)
Half-Elf - XXXXXXXX (9)
Half-Orc - XXXX (4)

Class:

Barbarian - (-4)
Bard ----- (-2)
Cleric ---- (-6)
Druid ----- XXXX (4)
Fighter --- XX (2)
Monk ----- (-19)
Paladin --- (-23)
Ranger ---- XXXXXXXX (8)
Rogue ----- (-4)
Sorcerer -- XX (2)
Wizard ---- (0)

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Neppyman said, 'Like this survey? Copy, paste, and edit the code to make your own! Please give me credit if you do so, of course,' so I'm giving him his due. ^_^

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